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About This Game

Following the success, media praises and high user ratings of the first adventure of Simon the Sorcerer (also available on Steam), we proudly present the next instalment.

Just when he thought his life was regaining some semblance of normality, Simon's wonder years are once again turned upside down when the evil sorcerer Sordid returns from the grave with only one thing on his mind - revenge!

Sordid reconstructs his Fortress of Doom and sends a magical wardrobe to fetch Simon, but it accidentally ends up on the doorstep of Calypso, the wizard Simon had to save in the first game. Simon then starts to look for a special fuel that can power back the wardrobe and get him home.

Journey with Simon through this inevitable sequel to the best selling Simon the Sorcerer, as he manages once more to get stuck in a land of twisted fairytales, recycled gags and carbon dated clichés!

With a cast of thousands (mostly woodworm) and enough Swampy Stew to keep an underprivileged country sick for a year, this classic adventure will keep you well entertained until we manage to make another sequel.

'Simon The Sorcerer 2: 25th Anniversary Edition' features:

- Totally new, much praised, game play controls that were built from the ground up.
 - * Hotspot based - no more pixel hunting!
 - * All-new slick icons and animations.
 - * Quick actions using right-click.

- Completely new game menus and save/load system + Saves cloud syncing

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- Three Music options: music score in MT-32, General MIDI or AdLib
 - High-end graphics upscaling (xBRZ filter) for high-resolution displays
 - Optional retro settings: play with original graphics, original music and even the original controls (mouse pointer)
 - Multiple languages (ALL included without additional payment):
 - English voice acting, with the option for adding subtitles in English, Italian, Czech, Russian and Hebrew
 - German voice acting with or without German subtitles
 - Spanish voice acting with or without Spanish subtitles
 - French voice acting with or without French subtitles
 - Polish voice acting with or without Polish subtitles
 - Extras included: Original Manual + Art Book + Legacy Editions as FREE downloadable content (DLCs) for Windows, macOS and Linux (Multiple languages).
 - GREAT PURCHASE! The best and most affordable way to experience this timeless classic
- PROBLEM SAVING ? You can also try and save manually by doing the action 'Use' on 'Postcard' in your inventory.

Title: Simon the Sorcerer 2: 25th Anniversary Edition

Genre: Adventure

Developer:

MojoTouch, Adventure Soft

Publisher:

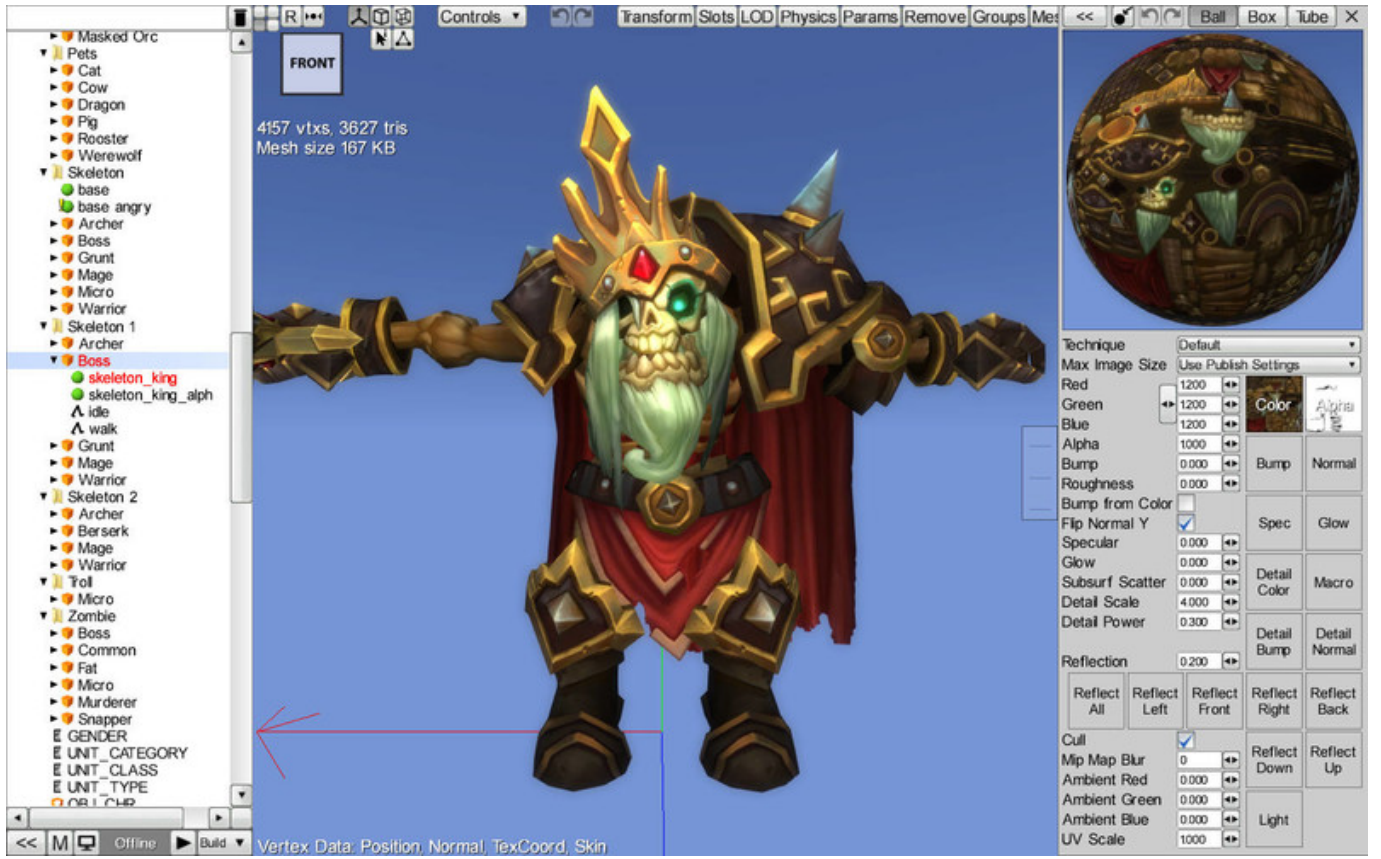
MojoTouch

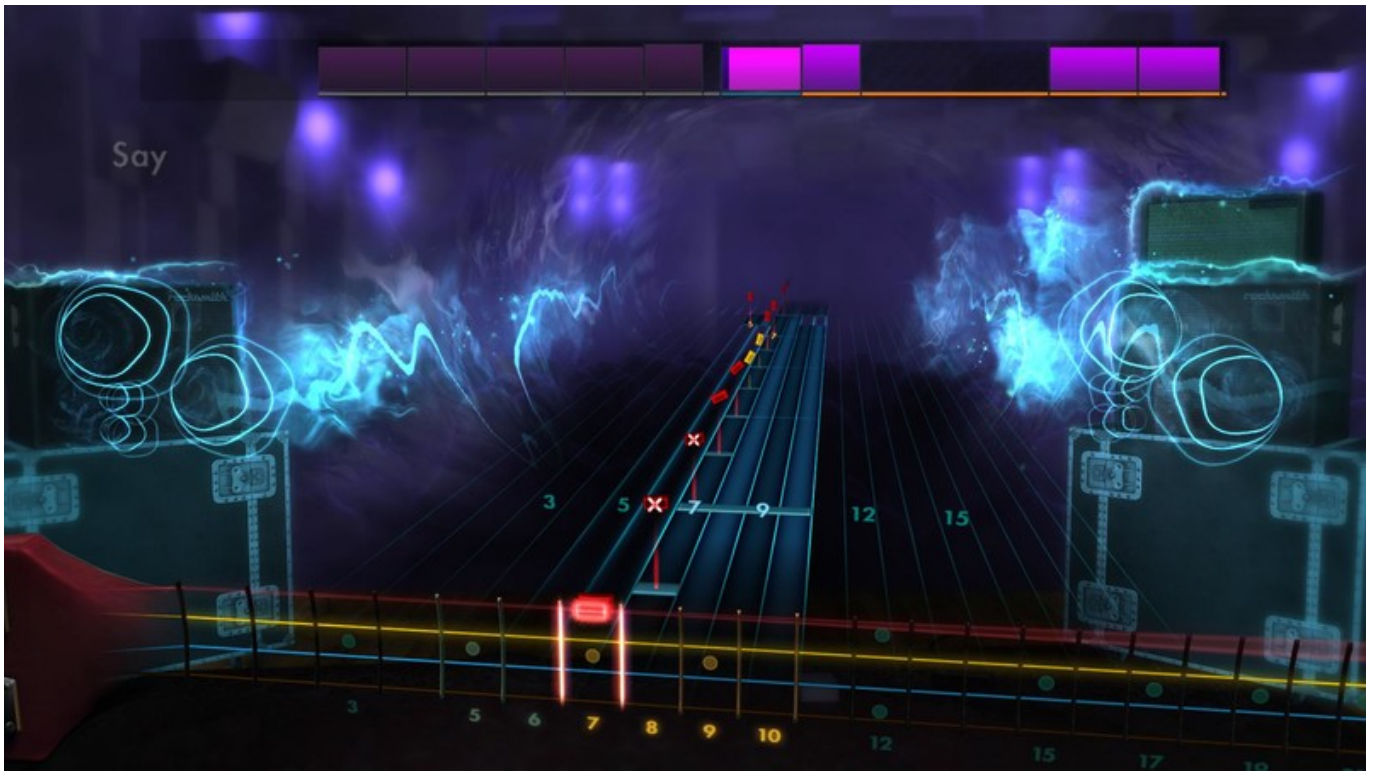
Release Date: 3 Apr, 2018

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English,French,Italian,German,Polish,Czech,Russian,Swedish







simon the sorcerer 2 25th anniversary edition *2018*. simon the sorcerer 2 25th anniversary edition gog. simon the sorcerer 2 25th anniversary edition gameplay. simon the sorcerer 2 25th anniversary edition

If you think your desktop icons looks like\u2665\u2665\u2665\u2665\u2665 and you want to make them better or just accommodate them, then this software is for you.. Short but entirely satisfying. Extremely pretty, too. The gameplay is a neat mixture of snake and "eat to grow" games.. As has already been said by many others, it's as boring as hell and then some.

I would rather lay down and let someone drop a bowling ball onto my ankle from atop a building than play this ever again.. Not recommending.. One day, when I was 7, my dad brought me an old computer that had just been discarded from his workplace. It had MS-DOS installed, but I didn't know that at the time. Being used to the Windows 95 computers we used at school to learn text processing, I didn't even know what to do with it, and my dad didn't either. Eventually, I discovered that I could make the computer show stuff on the screen by typing certain words (duh!), so I spent hours in front of the computer typing in random words to see if something would come up, and writing down on a piece of paper every word and letter combination that would show something on screen.

So yeah, 7 year old me didn't know how to computer. This girl wrote a videogame and got in on Steam.

Keep going! You have a bright future ahead of you =)

I bought this and "Avatar of the Wolf" on the same day, having played demos of a few of the "Choice Of" games and having previously bought and played three other titles. Avatar of the Wolf immediately captured my attention as an excellent game with lots of immersive world-building, interesting characters, and a pretty nice plot.

Choice of the Ninja fell a bit flat in comparison, unfortunately. The characters were alright, but only the protagonist's friends really stood out. This is - unfortunately, or else I would not have purchased it - one of those stories that ends abruptly with a blurb about it being one of a series. That isn't something that the game tells you BEFORE you buy it and I wish it did. There's no second game in the series released as of yet, so you get through the plot only for it to end abruptly, with no pay-off. The game set up some interesting plot dynamics, but unfortunately never got to carry them out because of the way it "ended" if you could call it that.. Just managed to set up my first HQ and I'm still quite a bit confused about things but it's been getting clearer for each decision and this seems like a whole lot of [fun...in](#) a dystopian; "You're all doomed" type of fun way....

It has me thinking of a combo of This war of mine and Tharsis, the obvious rolling and usage of dice of the latter and the exploration/searching for items that will make you survive. (this may change as the game moves on, but....)

This seems like a lot of fun and it seems to have something that Tharsis lacked (as far as keeping me interested) in it's more open board, Tharsis had the ship and that was it, you saw the entire board at the start, this had you move into new territory, it gives you perks with drawbacks and so on...

I'll certainly play a lot more of this....maybe I'll realize it is awful 20 hours in....but that'll mean I enjoyed 20 hours of it and that's still great value..... A really great little game to play whenever you want!. the game isnt loading for me. Another example of early access gone wrong. I will admit I did have a lot of fun playing this one even with the bugs, but then the dev abandoned it and so I lost any hope of having a completed game to play.

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